

DAGGETT COUNTY COMMISSION MEETING AGENDA
Tuesday, August 30, 2022 AT 9:00 A.M.
Daggett County Courthouse (95 North 1st West; Manila, UT 84046)
Public Access Is Available Through Electronic Means At
www.daggettcountry.org/commission In Person Attendance Is Now Permitted

9:00 A.M. STANDING BUSINESS

- A. Welcome And Introduction Of Those Attending Electronically By Name
- B. Invocation And Pledge of Allegiance
- C. Motion To Go In And Out of Redevelopment Agency Meeting
- D. Review of Minutes
- E. Issues Updates – Discussion Only
 - a. Redevelopment Agency (RDA)
 - b. Municipal Building Authority
 - c. Affordable/Workforce Housing
 - d. EMS/EMT Updates
 - e. Airports
 - f. Clinic Updates
 - g. Roads
 - h. Code Enforcement Issues
- F. Citizen Comments - 5 minutes
- G. Cash Summary Report & Aging Report Review
- H. Approve Open Invoice Register
- I. Disbursement Listing
- J. Purchase Requests
- K. Correspondence – Discussion Only
- L. Commission Calendar Review
- M. Weekly Budget Review

POLICY AND LEGISLATION

- 1. Discussion And Consideration Of Completed Business License For White Water Canoe
- 2. Closed Session For Litigation Or Possible Purchase, Exchange Or Lease Of Real Property**

REDEVELOPMENT AGENCY (RDA)

- a) Discussion And Consideration Of Addendum To Purchase Agreement For Guide Row
- b) Closed Session For Litigation Or Possible Purchase, Exchange Or Lease Of Real Property**

COMMITTEE/MAINTENANCE REPORTS

- 1) Justice Court Updates.
- 2) Board And Committee Updates
- 3) Mechelle Miller – Dept. Of Public Safety – Emergency Management

Notes: In compliance with the Americans with Disabilities Act, individuals needing special accommodations during this meeting should notify Brian Raymond at 95 North 1st West, Manila, Utah 84046, Telephone: 435-784-3154.

**Pursuant To § 52-4-205 of State Code Closed Session Is For The Purpose Of Discussing The Character, Professional Competence, Or Physical Or Mental Health Of An Individual; Collective Bargaining; Litigation, Purchase, Exchange, Or Lease Of Real Property.