

**DAGGETT COUNTY COMMISSION MEETING AGENDA**  
**Tuesday, August 2, 2022 AT 9:00 A.M.**  
**Daggett County Courthouse (95 North 1st West; Manila, UT 84046)**  
**Public Access Is Available Through Electronic Means At**  
**[www.daggettcountry.org/commission](http://www.daggettcountry.org/commission) In Person Attendance Is Now Permitted**

**9:00 A.M. STANDING BUSINESS**

- A. Welcome And Introduction Of Those Attending Electronically By Name
- B. Invocation And Pledge of Allegiance
- C. Motion To Go In And Out of Redevelopment Agency Meeting
- D. Review of Minutes
- E. Issues Updates – Discussion Only
  - a. Redevelopment Agency (RDA)
  - b. Affordable/Workforce Housing
  - c. EMS/EMT Updates
  - d. Airports
  - e. Clinic Updates
  - f. Roads
  - g. Code Enforcement Issues
- F. Citizen Comments - 5 minutes
- G. Cash Summary Report & Aging Report Review
- H. Approve Open Invoice Register
- I. Disbursement Listing
- J. Purchase Request Approvals: Personnel Systems & Services
- K. Correspondence – Discussion Only
- L. Commission Calendar Review
- M. Weekly Budget Review

**POLICY AND LEGISLATION**

- 1. Discussion And Consideration Of Tower Rock Run
- 2. Closed Session For Litigation Or Possible Purchase, Exchange Or Lease Of Real Property\*\*

**REDEVELOPMENT AGENCY (RDA)**

- a) Closed Session For Discussion Of Possible Purchase, Exchange Or Lease Of Real Property\*\*

**COMMITTEE/MAINTENANCE REPORTS**

- 1) Justice Court Updates.
- 2) Board And Committee Updates
- 3) Mechelle Miller – Dept. Of Public Safety – Emergency Management

Notes: In compliance with the Americans with Disabilities Act, individuals needing special accommodations during this meeting should notify Brian Raymond at 95 North 1st West, Manila, Utah 84046, Telephone: 435-784-3154.

\*\*Pursuant To § 52-4-205 of State Code Closed Session Is For The Purpose Of Discussing The Character, Professional Competence, Or Physical Or Mental Health Of An Individual; Collective Bargaining; Litigation, Purchase, Exchange, Or Lease Of Real Property.